

MACHINE PITCH – RULES AND REGULATIONS

9-10 YEARS OLD

ALL COACH APPLICATIONS MUST BE APPROVED BY LOUDON PARKS AND RECREATION.

1. Five run limit per inning.
2. If a runner is hit by a batted ball, the runner is out.
3. All batters must stay in line with batting order
4. Any batter on line up who takes a turn at bat then leaves the game for any reason other than sickness or injury, may be counted as an out each time it is his turn to bat throughout the rest of the game.
5. All games will have a 60 minute time limit. No new inning may begin after 55 minutes.
6. Must have hind catcher and no more than five infielders.
7. Short stop cannot advance toward batter any closer than the line between first and third base.
8. Bunting is allowable. If batter squares to bunt, he must bunt or take a strike. If attempting to bunt on what would be third strike and fouls, batter is out. Defensive players cannot charge the batter until the ball leaves the pitching machine.
9. Child pitcher must be positioned to the left or right of the pitching machine.
10. Pitching machine must be manned by an adult at all times – especially between innings.
11. Adult pitcher must stay behind pitching machine.
12. If batted ball hits pitching machine, it is a live ball.
13. If 2nd base runner passes 1st base runner, 1st base runner is out.
14. Only one defensive coach allowed inside fence.
15. Five pitches or three strikes, no walks.
16. Umpire has authority to eject any player from the game.
17. Umpire has final authority on the field.
18. Play is dead at umpire's decision.
19. Any questioned rule or call can be brought to a committee member for future examination.
20. Umpire has right to reverse his call.
21. A player arriving after the game has begun and before the third inning may be added to the bottom of the line up and must play one inning in the field before batting.
22. No altered bats.
23. Any questioned bats must be approved by both coaches.
24. All players must wear equipment provided. (Helmets, catchers gear, etc.)
25. Batter must reach first base or play must end before a designated runner can be used.
26. Second team listed on the schedule is home team.
27. Coaches must exchange line ups ten minutes before the game.
28. Game time is forfeit time. Minimum number of players is 7.
29. Both coaches of the first game are responsible for putting out field equipment. (Bases, catchers equipment, etc.)
30. Both coaches of the last game on each field are responsible for returning field equipment to the equipment room.
31. All available players will bat in the line-up. 9 defensive players on the field at a time. Players must be rotated to ensure equal playing time. No player shall sit out more than one inning per game.
32. No base stealing.
33. Catcher must wear appropriate equipment.
34. For the safety of your child, all participating adults must complete a coach application.
35. The team coach is responsible to see that Rule 34 is completed.

COACHES CANNOT CHANGE RULES